

HOLIDAYS VOLLEYBALL ENTRY FORM

VOLLEYBALL PLAY SCHEDULE

MONDAY 6 Player Co-Ed Recreational

TUESDAY 6 Player Co-Ed Recreational

WEDNESDAY 6 Player Woman's
6 Player Co-Ed Recreational
6 Player Co-Ed Intermediate

THURSDAY 6 Player Co-Ed Recreational
6 Player Co-Ed Intermediate
4 Man League Intermediate/Power

FRIDAY 6 Player Co-Ed Recreational
6 Player Co-Ed Intermediate

All games played rain or shine. No food or beverages are allowed to be brought into the **Holidays building or courts--all food and beverages must be purchased from Holidays.** All players must be **21 years of age** to play. Play at your own risk*** **Holidays Nite Club & Holidays volleyball are not responsible for injury. Please no children.**

Form current and approved as of July 2009

TEAM ENTRY FORM

TEAM NAME: _____

CAPTAIN'S NAME: _____

ADDRESS: _____

CITY: _____ Zip: _____

HOME PHONE: _____

WORK PHONE: _____

CELL PHONE: _____

E-MAIL: _____

CIRCLE DAY OF PLAY

Mon Tues Wed Thur Fri

CIRCLE LEVEL OF PLAY

Co-Ed Recreational

Co-Ed Intermediate

Woman's Recreational

Woman's Intermediate

Man's Intermediate

Man's Power

By submitting this entry you acknowledge and agree to Holidays' court regulations and rules

**PLEASE BRING IN OR MAIL YOUR APPLICATION WITH A \$50.00
NON-REFUNDABLE DEPOSIT FOR EACH TEAM TO:**

**HOLIDAYS VOLLEYBALL
c/o 935 HARLEM ROAD
WEST SENECA, NY 14224**

DO NOT MAIL CASH

There is a \$20 surcharge for teams not paid in full before the 2nd week of play.

HOLIDAYS VOLLEYBALL RULES

NO SMOKING IN THE DOME

ALL PLAYERS MUST BE 21 YEARS OF AGE AND FURNISH PROOF.

YOU ARE PLAYING AT YOUR OWN RISK AND WILL BE ASKED TO SIGN A ROSTER.

TO MAINTAIN SAFETY, NO CHILDREN WILL BE ALLOWED.

**FOOD AND BEVERAGES NOT PURCHASED FROM HOLIDAYS WILL NOT BE ALLOWED.
ANYONE FOUND TO HAVE FOOD OR BEVERAGES NOT PURCHASED FROM
HOLIDAYS MAY BE EJECTED IMMEDIATELY. THIS INCLUDES ALL BOTTLED WATER
AND GATORADE.**

NUMER OF PLAYERS:

The maximum number of players carried on a roster will be as follows:

- 6 player teams = > 10 players
- 4 player teams = > 7 players
- 2 player teams = > 4 players

The minimum number of players on the court for a game is as follows:

- 6 player teams = > 4 players
- 4 player teams = > 3 players
- 2 player teams = > 2 players

REQUIREMENTS FOR A CO-ED LEAGUE TO START A MATCH ARE AS FOLLOWS:

6 PLAYER TEAMS:

- 4 player teams = > 3 guys maximum – 1 girl minimum
- 5 player teams = > 3 guys maximum – 2 girls minimum
- 6 player teams = > 4 guys maximum – 2 girls minimum

4 PLAYER TEAMS:

- 3 player teams = > 2 guys maximum – 1 girl minimum
- 4 player teams = > 2 guys maximum – 2 girls minimum

Each team must have at least the minimum amount of players ready to play at the start of each game without any exceptions or the forfeit time goes into effect.

GAMES PLAYED:

Teams will play a match of three (3) 21 point games with a cap of 23, rally scoring.
Each scheduled match is guaranteed 30 minutes of court time.

All players are to contact their captain or co-captain for schedule game times. It is the responsibility of the teams to be on hand when the referee calls the captain's for the coin toss or the forfeit time goes into effect.

HOLIDAYS VOLLEYBALL RULES

FORFEIT TIME:

1st game – 5 minutes, 2nd game – 10 minutes, 3rd game – 5 minutes for a total of 20 minutes.

The time begins at the scheduled time of the match of the game.

REFEREE FEES:

- \$8.00 per team to be paid at the beginning of the match.
- During a forfeit, each team is responsible for referee fees regardless of who forfeits.
- Once 3rd match is forfeited, referee will officiate approximately 20 minutes as a courtesy.

ALL GAMES WILL BE PLAYED ON DAYS SCHEDULED BY THE LEAGUE.

NO RAIN OUTS – WE PLAY RAIN OR SHINE.

BAD WEATHER:

In case of bad weather (thunderstorms) the referee may postpone the match or interrupt it as deemed advisable for the protection of all participants. All completed games of the match(s) are to be closed and recorded as completed games.

Any make up games including holidays will play at the discretion of Holiday's Volleyball.

PLAYING CAPTAIN:

The playing captain is the only player who may address the referee and shall be the spokesperson of his/her team. The playing captain is the player that called the coin toss at the beginning of the game.

TIME OUTS:

Request for time out's can only be made by the playing captain when the ball is out of play. Each team is allowed two (2) 30-second time outs per game.

CONDUCT DURING THE GAME:

If a team member deliberately performs an act for the purpose of distracting an opponent during play, play shall be stopped and a penalty immediately imposed by the team. A side out and/or a point will be awarded to the opposing team.

HOLIDAYS VOLLEYBALL RULES

SERVICE AREA:

The choice of serve, side, or receive shall be determined by a coin toss for the 1st game. Teams shall change playing areas and serve for the beginning of the 2nd game. A coin toss for the 3rd game will be called by the captain that did not call in the coin toss of the 1st game.

The right rear player is the server and must serve the ball between the two side lines of the court and behind the back line of the court **without touching the line when the ball is contacted for service**. Each player shall serve in turn and will continue to serve until a side out is called.

If the ball doesn't go over the net or touches the antenna when served or is out of bounds or touches any teammate before touching an opponent or the opponent's court, a side out is called and the opponent takes possession and they must rotate before serving.

The service must be made "**within 8 seconds**" after the ready-to-serve signal by the referee. If a player serves before the referee's signal, a re-serve will be directed. Only 1 re-serve will be allowed per team, per game. Any serves that are not signaled by the referee, after the first re-serve, will be a side-out.

One toss per serve is allowed. It is illegal to attack or block a served ball in any way.

NON PLAYING AREAS:

Players may not enter non-playing areas for the purpose of playing ball. Players making a play on the ball may play the ball over a non-playing area if they have at least one foot in contact within the playable ground at the time the ball is contacted.

Non-playing areas are the bleachers, concrete pad by the bar door, picnic tables and the area between the picnic tables.

OUTSIDE NETTING AND INSIDE DOME:

If the ball touches the outside netting, play will be stopped and a dead ball foul will be enforced.

If a player touches the outside netting with any force while the ball is in play, the play will be stopped and a dead ball foul will be called on the player making the foul.

If the ball touches the ceiling and crosses into the opponent's side of the court, play will be stopped and a dead ball foul will be enforced.

If the ball contacts the green part of the side walls, play will be stopped and a dead ball foul will be enforced.

SCREENING:

The players of the serving team must not, through screening, prevent the receiving player from watching the server or the trajectory of the ball. Screening is illegal and a fault. A team makes a screen when the ball is served over two or more players of the serving team.

NOTE: if a player is bent down, then that player is considered not part of a screen.

HOLIDAYS VOLLEYBALL RULES

NET AND ANTENNA:

The ball, other than a served ball, hitting the net between the antenna remains in play. A served ball hitting the antenna is a dead ball foul. The entire width of the ball must cross above the net between the antenna or their indefinite vertical extensions.

If a player contacts the net with any part of the body or uniform (other than hair) while making a play on or at the ball during play is a fault. If a player touches the net inadvertently while not making a play on or at the ball is not considered a fault.

If the ball is driven into the net with such force that causes the net to contact a player, the contact is not a fault. When the ball contacts the antenna above or below the top of the net it becomes out of play.

CONTACT OF THE BALL WITH THE BODY:

The ball may contact any part of player's body. A play may have successive contacts of the body during blocking and during a single attempt to make the first team hit of the ball coming from the opponents.

Any other player contacting the ball more than once, with any part of the body, without intervening contact by another player, will be considered to have committed a fault.

FOULS:

The moment of serving – it is illegal for players of the serving team to wave their arms, jump or form groups of 2 or more players for the purpose of forming a screen to conceal the actions of the server. No carrying, lifting, throwing or misdirection of the ball will be allowed.

No yelling or stomping the feet when the other team is playing the ball. Anyone but the captain arguing the call will be given one warning, the next time they can be ejected from the game.

No foul or abusive language or physical contact will be allowed towards another player or the referee and may result in immediate ejection from Holidays.

ATTACKING:

It is illegal to attack or block a serve while the ball is completely above the height of the net. A player is not allowed to attack the ball on the opponent's side of the net. If the ball is hit above the attacker's side of the net and the follow through caused the attacker's hand to cross the net without contacting an opponent or the net, such action does not constitute a fault.

BACK ROW ATTACKER: (Applicable to 6 player teams only)

A back row player who is on or in front of the attack line may play the ball directly into the opponent's team area if at the moment of the contact the ball is not completely above the top of the net. If the back row player's foot contact was behind the attack line, the ball may be spiked or directed into the opponent's team area. After contacting the ball, the player may land on or in front of the attack line.

HOLIDAYS VOLLEYBALL RULES

BLOCKING:

A player may reach over the net to block a ball only if the ball is directed to their court or after the 3rd team hit. Multiple contacts of the ball by a player(s) participating in a block shall be legal provided they are during one attempt to deflect the ball. Any player participating in a block shall have the right to make the next contact with such contact counting as the first team hit.

Blocking a served ball is a fault.

6 Player teams only: Back row players may not block or participate in a block and will be considered a fault.

SUCCESSIVE CONTACTS:

A player may have successive contacts with the ball when making the 1st team hit on the ball coming from the opponent's provided fingers are not used in the passing action to direct the ball. During successive contacts, permitting the ball to roll along any part of the body is illegal.

Successive contacts on the 1st team hit must be during one continuous attempt to play the ball.

CROSSING THE CENTER LINE:

A player may not cross the center line and interfere with a player playing on the opposing side. **NOTE: This is at the referee's discretion and is for the safety of you, the player.**

BALL PENETRATING THE VERTICAL PLANE OF THE NET:

A ball penetrating the vertical plane of the net may be returned to a team's side by a player of that team provided the ball has not completely passed beyond the vertical plane of the net when contact is made. Opponents have equal right to play the ball when any part of the ball has penetrated the vertical plane of the net.

BALL IN:

A ball hitting any part of the line is considered inbounds including the outside of the line.

RECREATIONAL LEAGUE ONLY:

No recreational team may have more than 2 intermediate players at any one time on any given night of play. No Power Player may play in the Recreational League. (Referee's and Holiday's discretion)

If you are on an intermediate roster that night for the first match you are considered an intermediate player that night.

HOLIDAYS VOLLEYBALL RULES

PLAYOFFS:

Referee fees are \$16 per team for the entire night.

All players participating in the league must play at least 3 matches to be eligible for the playoffs and awards.

Teams will play the best 2 out of 3 games to advance. The higher standing team will call. If the match goes to a 3rd game, then the team not calling the coin toss for the first game will have the call.

Teams will play 2 games of 21 with a 23 point cap and if it comes down to a 3rd game to 15 with a 2 point advantage with no cap switching sides at 8. There is no time limit for the playoffs. Games are played until there is a winner in the game.

Any concerns regarding opposing team's lineup must be addressed prior to the start of your 2nd game. Once a game is played the results are final.

PAYMENT OF FEE:

Payment of fee is due in **FULL** by the 1st week of play.

If fee is not paid by the 2nd week of play, there will be surcharge added to the fee.

If after the 3rd week, fee is not paid in full, then all games will be forfeited and all paid fees are non-refundable.

THERE WILL BE A \$20.00 SURCHARGE FOR ANY RETURNED CHECKS AND THE LEAGUE FEE WILL BE DUE IMMEDIATELY.